Group A: Racer and seasoned trackdayers

Group B: Intermediate Group

Group C: Beginner Group

TECH

Rider requirements:

Group A: One and two piece racing leathers,boots,DOT approved fullface helmet, not more than 5 years old, gloves, racing boots and back protection are required, rib protection recommended

Group B: Full racing leathers are recommended. However ,street riding suits,kevlar suits, snap or zip together jackets and pants will be accepted.
DOT approved fullface helmets not more than 5 years old, racing or street riding gloves, racing or street riding boots are required.
Back and rib protection is recommended
Control Riders will accompany group B most all day

Group C: Leather, Kevlar or street riding jackets and suits will be accepted.
Leather, Kevlar or kevlar reinforced street riding pants will be accepted .
6" high hard leather boots are minimum requirment
Street riding or racing glove is acceptable
DOT approved fullface helmets are required
Back and rib protection is recommended
Control Riders will accompany GroupC at all times

Machine Requirements

Group A : Must be able to pass race tech. Fully safety wired,no antifreeze
Good to new tires, fluid tight, steering damper,case guards on appropriate models. FZR's

Group B: Must be fluid tight, no antifreeze, oil drain, filler cap and filter must be safety wired
Good to new tires, steering damper recommended
RTV may be used to secure fasteners
Taped headlight, signals,speedo's and breakable lenses
All speedo and tach cables should be secured with RTV or contact cement

Group C: Must be fluid tight, good to new tires
Taped headlight, signals, speedo's and breakable lenses
RTV mat be used to secure fasteners
All speedo and tach cables should be secured with RTV or contact cement